

dMazeRunner: Executing Perfectly Nested Loops on Programmable Dataflow Accelerators



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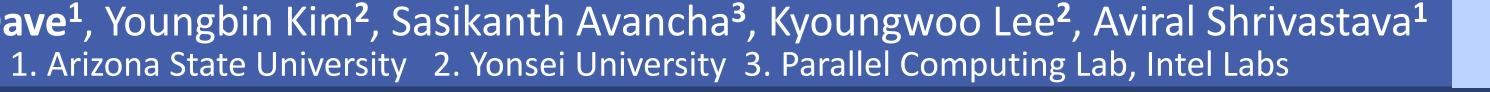
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Scratch-Pad Memory

DRAM (Off-Chip)

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SpatioTemporal

Execution

of Loops

Weight Stationary Dataflow Output Stationary Dataflow #pragma unroll space #pragma unroll space for fy S=1:3 for oy S=1:3 for fx S=1:3for ox S=1:3 0[oy][ox]+= O[OY][OX] +=W[fy][fx]× W[fy][fx]× I[oy+fy-1][ox+fx-1]; I[oy+fy-1][ox+fx-1];

	Fx_Spatial=3				
	Fy_Spatial=3	P1 P2	P3		
9		P4 P5	P6		
		P7 P8	P9		

Analytical Model of Dataflow Execution

- (1,3)

→(3,3)

Ox_Spatial=3

(1,2)

(2,1) (2,2) (2,3)

→(3,2)

O(1,1)

(3,1)

Spatial=3

- **Description of** Architectural **App Loop-Nest Specification** Dataflow **Execution** Model Execution Energy Cycles (pJ)
- arbitrary perfectly nested loops.

Each PE

computes 1

output from 9

All PEs compute partial sum for

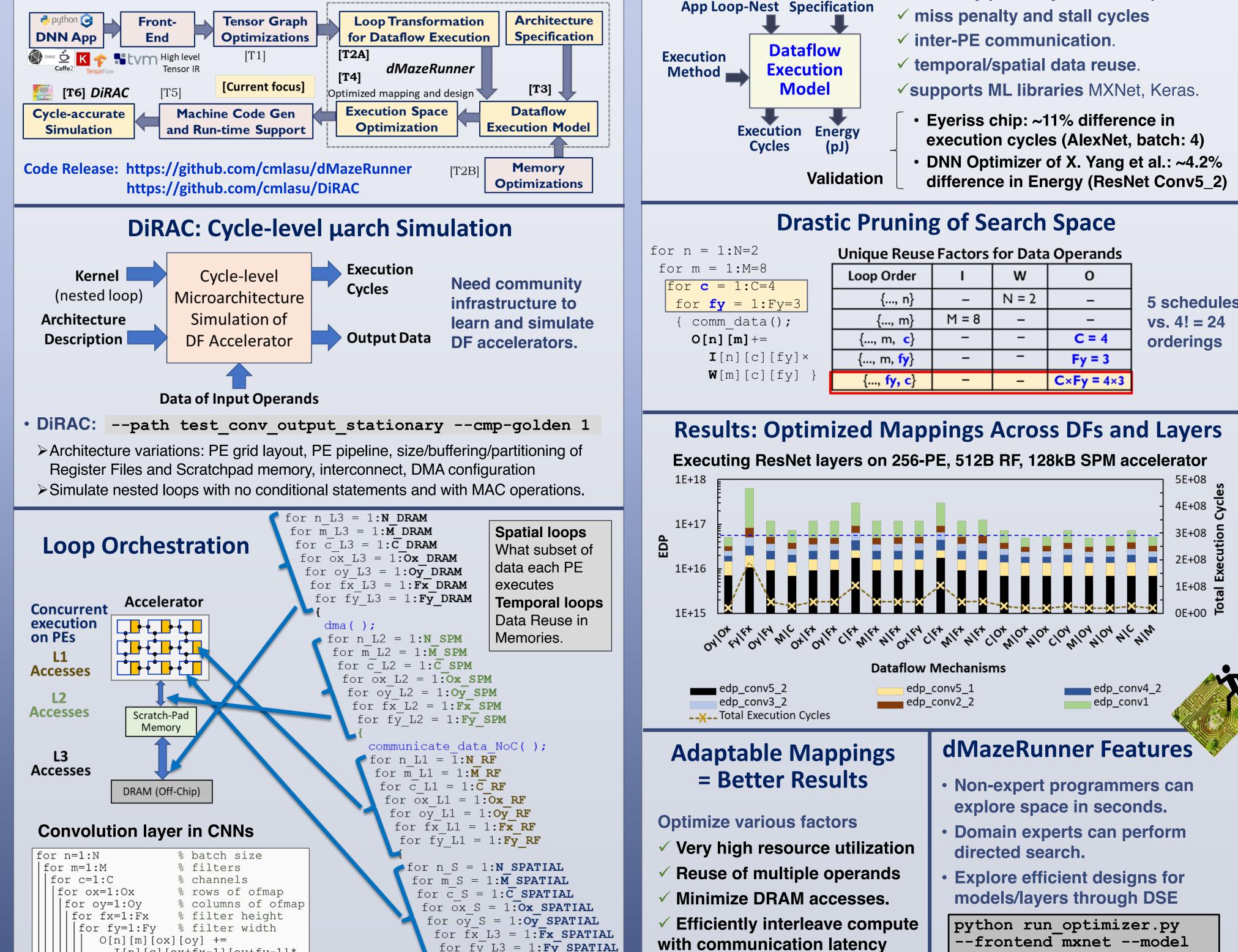
same 1 output

- - Eyeriss chip: ~11% difference in

Programmable Dataflow Accelerators

- Massive array of Processing Elements (PEs); each PE has ALU-like functional unit to perform operation every cycle (simple, programmable).
- PE's Private + shared memory sustain data reuse.
- Efficiently accelerate ML and media kernels.
- Architecture Variations
- > Systolic arrays: TPU (Google), TensorCore (nVIDIA)
- \succ Spatially programmable architecture: Eyeriss (MIT), SCNN (nVIDIA), AI core (IBM), CSA (Intel)
- Coarse-grained reconfig array: HyCUBE(NUS), DPU(Wave)

Current Focus in System Stack



nique Reuse Factors for Data Operands						
Loop Order	I	W	0			
[n]		NI = 2				

5 schedules

W[m][c][fx][fy];

I[][][] * W[][][];

O[][][] +=

for fy L3 = 1:Fy SPATIAL

}} Vast "Execution Method" Space

I[n][c][ox+fx-1][oy+fy-1]*

Problem of exploring "execution methods" becomes problem of exploring all the possibilities of tiling and ordering in 28-dimensional loop.

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